

# MIGHTY PROTECTORS®

PLAYER: NPC Hero

NAME: EVERGREEN TRUE I.D.: Unknown  
 SIDE: Good BIRTHPLACE: Age of Legends  
 SPECIES: Mystical Construct CULTURE: Fantasy  
 AGE: 19 GENDER: Straight Cis Female  
 WEIGHT: 130 lbs MASS: d4  
 BACKGROUND: Plant Spirit +3  
 STORY: Her spirit is as old as all the forests. She knows only that she must protect the Earth from those who would abuse Her. She is of the old days, when the Earth was ruled by elves and dwarves and goblins as well as men.  
 MOTIVATION: Duty Bound WEALTH: d4  
 ORIGIN TYPE: Mystical Accident LUCK: 10-  
 LEGAL STATUS: Member of the Crusaders superhero team.



CPs:

## ABILITIES

	INVENTING: <u>7</u> <u>Unspent</u>	IPs:
<u>20</u>	<u>EXPERIENCE LEVELS: +2 to hit, +2 defense, +2 skill</u>	
<u>25</u>	<u>NATURAL WEAPONRY: Thorns, +3 to hit (7.5), +6 sharp kinetic damage (10), Carries Venom (+7.5)</u>	
<u>20</u>	<u>REGENERATION: 2 per Round while resting, can't regenerate fire damage (20)</u>	
<u>23</u>	<u>POISON/VENOM B) Paralytic: Scary Hallucinations, IN-4 save vs. Bio (17.5), 24 charges (+2.5), Carried by thorns (+7.5), Victim can still speak (-5)</u>	
<u>18</u>	<u>SHAPING: 134 lbs. SR 3 vegetation per Power point spent, (AG) = 9" range (17.5), Animation (+5), Requires Source: living vegetation (-5)</u>	

CPs	SCORE									
<u>15</u>	ST <u>15</u>	SAVE	CARRYING CAPACITY:	<u>240</u> lbs	BASE HTH DMG:	<u>d6+1</u>				
<u>28</u>	EN <u>28</u>	<u>13-</u>	ATTACKS:	To Hit	Damage	Dmg Type	KB	DEFENSES:		
<u>10</u>	AG <u>10</u>	<u>10-</u>	<u>Punch</u>	<u>15-</u>	<u>d6+1</u>	<u>Kinetic</u>	<u>Y</u>	Physical	Mental	
<u>13</u>	IN <u>13</u>	<u>11-</u>	<u>Thorns</u>	<u>18-</u>	<u>d6+7+Venom</u>	<u>Kinetic</u>	<u>N</u>	<u>2</u>	<u>3</u>	
<u>15</u>	CL <u>15</u>	<u>11-</u>		<u>15-</u>						
V			EXPERIENCE:	PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	BASE	<u>187</u>								
V	SPENT									
<u>187</u>	TOTAL	<u>187</u>								

INITIATIVE: d6+1

MOVE: Ground 18

Leaping 1.8462

POWER ( 66 ):

HIT PTS ( 23 ):

HEALING: 4.5

CAPS: BCs: 47 Ability: 37 Dmg: 17 GEAR: Break: 12 Take: 13 Disarm: 10 GBC: 18