

MIGHTY PROTECTORS®

PLAYER: *NPC Villain*

NAME: The SHREW TRUE I.D.: Sheila Brewster
 SIDE: Evil BIRTHPLACE: Chicago, IL, USA
 SPECIES: Human CULTURE: Modern
 AGE: 21 SEX: Bisexual Cis Female
 WEIGHT: 120 lbs MASS: d4
 BACKGROUND: Boxer, Bouncer
 STORY: Expelled from boxing for throwing a bout, she found work with a Chicago mob boss. She has worked her way up the ranks, but turned to drugs to assuage her regret over the loss of her boxing career.
 MOTIVATION: Mercenary WEALTH: d4
 ORIGIN TYPE: Mutated/Evolved LUCK: 10-
 LEGAL STATUS: Wanted



CPs: ABILITIES

CPs	ABILITIES	IPs:
	<u>INVENTING: 8 Unspent</u>	
<u>5</u>	<u>EXPERIENCE LEVELS: +1 defense, +1 skill (5)</u>	
<u>13</u>	<u>SPEED: 48 "/16 mph (2.5)(+10)</u>	
<u>15</u>	<u>WILLPOWER C) Self-Control: Can push for up to +5, at an equal cost in Power (15)</u>	
<u>15</u>	<u>WEAKNESS DETECTION: Takes an action within 1" of opponent, learn random Weakness and gains +6 to hit them (+15)</u>	
<u>8</u>	<u>HEIGHTENED INITIATIVE: +3 (7.5)</u>	
<u>-10</u>	<u>SPECIAL REQUIREMENT: Drug addict, uncommon (-5), need a fix every 12 hours (-5), discomfort/-3 on all saves and task checks</u>	

CPs	SCORE	ST	SAVE	CARRYING CAPACITY:	BASE HTH DMG:	DEFENSES:			
<u>18</u>	<u>18</u>	<u>18</u>	<u>13 -</u>	<u>480 lbs</u>	<u>d8+1</u>				
<u>27</u>	<u>27</u>	<u>27</u>	<u>13 -</u>	<u>ATTACKS:</u>	<u>To Hit</u>	<u>Damage</u>	<u>Damage Type</u>	<u>Physical</u>	<u>Mental</u>
<u>24</u>	<u>24</u>	<u>24</u>	<u>13 -</u>	<u>Punch</u>	<u>16</u>	<u>d8+1</u>	<u>Blunt Kinetic</u>	<u>4</u>	<u>2</u>
<u>15</u>	<u>15</u>	<u>15</u>	<u>11 -</u>	<u>Kick</u>	<u>14</u>	<u>d8+3</u>	<u>Blunt Kinetic</u>		
<u>12</u>	<u>12</u>	<u>12</u>	<u>11 -</u>		<u>16</u>				
V		<u>EXPERIENCE:</u>	<u>PROTECTION:</u>	<u>Kinetic</u>	<u>Energy</u>	<u>Bio</u>	<u>Entropy</u>	<u>Psychic</u>	<u>Other</u>
V	BASE	<u>142</u>	<u>EARNED</u>						
V	SPENT								
<u>142</u>	TOTAL	<u>142</u>							

INITIATIVE: d6+3 MOVE: Ground 48 Leaping 4
 POWER (84): _____
 HITS (30): _____ HEALING: 4.5
 CAPS: BCs: 38 Ability: 28 Dmg: 14 GEAR: Break: 10 Take: 11 Disarm: 8 GBC: 15