

## **HOW CAN MY COMPANY PUBLISH A LICENSED V&V™ 2.1 COMPATIBLE PROJECT?**

It's just a simple three-step process.

### **STEP ONE:**

#### **SEND US YOUR PRODUCT FOR APPROVAL:**

Before you send us anything, please review the terms of the licensing agreement. If you are prepared to abide by those terms and you have an idea for a game project utilizing the Villains and Vigilantes™ 2.1 game system, you can send it to us at: [jack@monkeyhousegames.com](mailto:jack@monkeyhousegames.com)

If you have a completed manuscript ready to go, you can submit that completed manuscript. If you have an idea for a project that has yet to be fully developed, please follow the Writers' Proposal Guidelines: send a one-page treatment followed by an outline of no more than four additional pages, and up to another three pages of diagrams, photographs and/or artwork.

Please include with any submission a letter on your company's letterhead. This letter only needs to be one sentence long, stating that "Our company agrees to fully comply with all of the terms of the licensing agreement for the Villains and Vigilantes™ 2.1 game system." and have an authorized party from your company sign it with their title and date it.

### **STEP TWO:**

#### **WAIT FOR APPROVAL:**

In order to be able to release a licensed V&V compatible product, your proposal will have to be approved by Monkey House Games. We resolve to attempt to respond to all requests within 30 days. Remember, we do not playtest, rewrite, edit or advise potential licensors on the specifics of how to use the Villains and Vigilantes™ 2.1 game system.

We reserve the right to reject a proposal. For example, a proposal may be rejected if it is too similar to another project already in development from Monkey House Games or another licensor, or if a proposal is deemed to be "adult content", potentially offensive or inappropriate for minors.

The licensing agreement is in effect as soon as your project is approved.

### **STEP THREE:**

#### **PUBLISH YOUR APPROVED PROJECT:**

Once your project has been approved you are authorized to use the V&V™ 2.1 Compatibility Logo for that project. You must follow the guidelines of the licensing agreement when publishing your product in order to remain in compliance with the agreement.