

# MIGHTY PROTECTORS®

PLAYER: NPC Villain

NAME: BULL TRUE I.D.: Big Bill' Buckford  
 SIDE: Evil BIRTHPLACE: USA  
 SPECIES: Human CULTURE: Modern  
 AGE: 29 SEX: Straight Cis Male  
 WEIGHT: 540 lbs MASS: d6+1  
 BACKGROUND: Mental Patient, Prison Inmate  
 STORY: Bull is a mutant whose abilities emerged in infancy.



MOTIVATION: Insanity: Vengeance WEALTH: d4  
 ORIGIN TYPE: Mutated/Evolved LUCK: 10-  
 LEGAL STATUS: Wanted

CPs:

## ABILITIES

CPs:	INVENTING: <u>3</u> <u>Unspent</u>	IPs:
<u>20</u>	<u>EXPERIENCE LEVELS: +2 to hit, +2 defense, +2 skill (20)</u>	
<u>20</u>	<u>INVULNERABILITY: Kinetic (20)</u>	
<u>0</u>	<u>SIZE CHANGE A) Larger: Big &amp; tall, 8' tall, x1.3 profile, x3.2 weight (0)</u>	
<u>28</u>	<u>ARMOR: 15 points (27.5)</u>	
<u>5</u>	<u>HEIGHTENED SENSES: Acute Scent, +3 (5)</u>	
<u>-13</u>	<u>LOW SELF-CONTROL: Enraged by red objects over 1' in diameter, forcibly presented, Rare (-2.5), CL save @-4 to resist/recover (-10)</u>	

CPs	SCORE								
<u>36</u>	ST <u>36</u>	SAVE	CARRYING CAPACITY: <u>30,720</u> lbs	BASE HTH DMG: <u>2d10</u>					
<u>21</u>	EN <u>21</u>	<u>12 -</u>	ATTACKS:	To Hit	Damage	Damage Type	DEFENSES:		
<u>9</u>	AG <u>9</u>	<u>10 -</u>	<u>Punch</u>	<u>15</u>	<u>2d10</u>	<u>Blunt Kinetic</u>	Physical	Mental	
<u>6</u>	IN <u>6</u>	<u>9 -</u>	<u>Grapple</u>	<u>15</u>	<u>-</u>	<u>-</u>	<u>2</u>	<u>1</u>	
<u>9</u>	CL <u>9</u>	<u>10 -</u>	<u>Improvised Weapons</u>	<u>15</u>					
V	EXPERIENCE:								
V	BASE	<u>141</u>	PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	Other
V	SPENT		<u>Invulnerability</u>	<u>1/4</u>	<u>-</u>	<u>-</u>	<u>-</u>	<u>-</u>	<u>-</u>
<u>141</u>	TOTAL	<u>141</u>	<u>Armor</u>	<u>-</u>	<u>5</u>	<u>5</u>	<u>5</u>	<u>-</u>	<u>-</u>

INITIATIVE: d4

MOVE: Ground 22

Leaping 56.889

POWER ( 72 ):

HITS ( 29 ):

HEALING: 3.4

CAPS: BCs: 38 Ability: 28 Dmg: 14 GEAR: Break: 10 Take: 11 Disarm: 8 GBC: 15