MELTE PROTECTORE							PLAYER: <u>Jeff</u>			
NAME: KNIGHTHAWK TRUE I.D.: Sir Tayvin						Г				
SIDE: Good			BIRTHPLACE: Capitol of Hykolar			r		LAK.		
SPECIES: Human			CULTURE: Fantasy				13	3		1
AGE: 17			SEX: Straight Cis Male				134)	
WEIGH	IT: <i>135</i>		lbs MASS: d4				17 MIN		200	1 mg
BACKGROUND: Mechanical Engineering & Military										
STORY: Raised by wizard Azfarym. Lacking magic talent, trained in math										
& mechanics. When Psynax attacked, he was groomed to be a squire - but his knight was killed in the invasion. Azfarym gave								J.S.		MAN
him wings to carry messages to Tandria.								A P	20	
MOTIVATION: <u>Need to Know</u> WEALTH: <u>d4</u>										
ORIGIN TYPE: Mystical Accident										
LEGAL STATUS: Knighted by mayor Tsarodeen of Flintlocke										
COST	ABILITIES									
	INVENTING (0) IPs									
5	FLIGHT: 8"/128", PR = 1 per hour (15), Wings (-5), Body Part (-5) ABMOD: "Striket Mail", 12 maints (20), Margare Strugger (5), Sager (5)									
10	ARMOR: "Splint Mail", 12 points (20), Heavy Cover (-5), Gear (-5)									
10	SPECIAL WEAPON: "Sword", +1 to hit, +d8+1 S Kinetic dmg, 2-handed (10),									
10	SHIELD: +6 breakpoint [total 14](15), +4 parry bonus (0), Special Weapon Combo (-5) 5 MENTAL ABILITY: "Lightning Calculator", +3 on skill checks involving math (5) 5									
5	MENTAL ABILITY: "Lightning Calculator", +3 on skill checks involving math (5) HEIGHTENED EXPERTISE: Swords, +2 to hit (5)									
<u>5</u> 2	Group Fund									
18	FORCE FIELD: Gormanic Blessing, Personal, 4 points (10), 1 Charge (-2.5),									
	Only on Others, Takes 1 Action, Touch Range, Lasts 10 Hrs (0), PR=4 to grant (+10)									
						0 (0), 11		(
-5	QUIRK: Must speak in "thees" and "thous" (-5)									
-15	PERSONAL PROBLEM: Oathbound, Serve the Emperor, to the Death (-15)									
COST										
12	ST <u>12</u>								MG: <u>d6</u> DEFENSES:	
12	EN <u>12</u>	<u> </u>	ATTACKS:	To Hit		amage	Damage Type		DEF Physical	
18	AG <u>18</u>	12 -	Punch	15	_	d6	<u>B Kinetic</u>		Thysical	Meritar
12	IN <u>12</u>	<u> </u>	Sword			5+d8+1	S Kine	tic	2	1
15	CL <u>15</u>	<u> 11 -</u>		15						
V	EXPE	RIENCE:	PROTECTION:	Kinetic	Energy	Bio	Entropy	Psychic	:	Other
V	BASE 75	EARNED	Splint Mail	3	3	3	3	-	A	void: -6
V	SPENT 34	< 36	[Protection]	[4]	[4]	[4]	[4]	-		Gas
109	TOTAL 109									
INITIATIVE: d6+1 MOVE: Ground 14" Fly 8"/128"										8"/128"
POWER (54):										
	S (13):				ŀ	HEALING:	1.6 IN	VENTIN		TS: 1
CAPS: BCs: 32 Ability: 22 Dmg: 11 GEAR: Break: 9 Take: 10 Disarm: 7 GBC: 13										
CAPS. DCS. 32 ADHILY: 22 DHIY: 11 GEAK: Break: 9 Take: 10 DISARM: 7 GBC: 13										